

NEWYORKEEXITNEWYORK© /PriamGIVORD/MartinLENCLOS ARTISTIC STATEMENT AND DESCRIPTION :

NEWYORKEEXITNEWYORK is an installation featuring a virtual environment in 3 dimensions build out of photographs of New-York City, USA.

With a Joystick controller one can freely surf **a city metaphor** projected on a big screen. Defying gravity laws to dive in and out of space and time, to be part and observer of a new interpretation of urban patterns like traffic, noise and streetlife.

Research axes :

_Cultural glimpses through Choregraphy and Architecture :

We captured 6000 photographs and videos of NYC during three weeks full time : a database of visual associations, patterns, traffic, colors, lights, signs and materials

NEWYORKEEXITNEWYORK's space is arranged into a crossroads surrounded by night, day, and the three main thematics of the city : the Village, Wall Street and Time Square.

The virtual architecture is the result of a visit of NYC by the senses.

NEWYORKEEXITNEWYORK is an ideal of a city infinitely extensible, evergrowing, true and unpredictable surf experience for a not-too-far-in-the-future internet. A personal space-time different for each of us, original. So we'll be able to say : "I've been there, really..., and I'm going back!".

_Noise in the picture

The materials in a picture are referring to lost sensations such as touching and hearing : marks of space and time. The emotional part they are carrying along allows the watcher to project him/herself into the picture.

NEWYORKEEXITNEWYORK is an impressionist collage of parts of photographs and sounds taken in NYC.

The space of the city has been reconstructed in order to get a feeling of NYC, those aren't real streets of

NYC : **only suggestion matters**, as well as emotion !

NEWYORKEEXITNEWYORK's pictural result is far from being clean : accepting alterations of the picture by the medium is part of a process where dominates the need to inhabit the picture.

With each technology/medium comes its own noise, its own impressionist touch : vinyl records have their electrostatic crackle, and digital picture its compression noise.

_ "Déjà vu"

"Feeling the need to go back to NYC after having lived there and wishing to retrieve memories of this experience under a form that remains personal. Reprocessing this mass of information until it comes out like mine with ignored or emphasized sides. An installation in 3D will answer this desire and explode it until I myself get lost in it, and become able to visit my own forgotten memory.."

SPACE REQUIRED FOR NEWYORKEXITNEWYORK :

NEWYORKEXITNEWYORK is a joystick-driven installation projected on a big screen.
See attached diagram.

It takes place into a room of about 50 square meters on the ground, or a square of approximately 7 meters (23 feet) by side.

One wall is painted white or draped to stand for a screen. It is best if the projection fits all the sides of the wall.

A video projector is hanging on the ceiling in the opposite side of the room to the screen.

The whole room has to remain in the dark (curtains, panels or walls) with only one light oriented towards where the joystick stands, waiting to be picked up by the user.

The size of the room may vary but it is important to consider that NEWYORKEXITNEWYORK's powerful effect relies upon the size of the screen and the room.

EQUIPMENT REQUIRED FOR NEWYORKEXITNEWYORK :

_Strong Video projector

_PC Pentium XEON workstation
Windows XP Professional operating system
Graphics accelerator : GeForce4 TI 4600 128mo DDR
1 Go DDR ram memory

_Virtools™ Dev 2.0 software

_Thrustmaster Top Gun Fox 2 Pro USB Joystick Controller

CONTACTS :

Priam GIVORD
priam@newyorkexitnewyork.com
0033 (0)6 85 81 70 91

12 rue René Villermé, 75011 Paris, France

Martin LENCLOS
martin@newyorkexitnewyork.com
0033 (0)6 61 85 08 46

INSTALLATION SKETCH FOR NEWYORKEXITNEWYORK :

